

CANDIDATE QUESTIONNAIRE

NAME FRANK COSENZA COUNCIL DISTRICT 2

DATE Oct 2009

ROCHESTER HILLS RESIDENT FOR 19 YEARS

OCCUPATION RETIRED - REALTOR / Electrician Journey man

BOARDS/COMMISSIONS/COMMITTEES ON WHICH YOU WANT TO SERVE (please check up to five applicable boxes)

- Advisory Traffic & Safety
- Board of Review
- Brownfield Redevelopment Authority
- Building Authority
- Canvassing Board
- Cemetery Citizen Advisory Technical Review
- Citizens Pathway Review Committee
- Construction/Fire Prevention Bd of Appeals
- Community Media Network Representative
- Deer Management Advisory Committee
- Environmental Cleanup & Oversight Technical Review Committee
- Economic Development
- Elections Commission
- Green Space Advisory Board
- Historic Districts Commission
- Historic Districts Study Committee
- Human Resources Technical Review Cmte
- Local Development Finance Authority
- Noise Barrier/Sound Wall Committee
- Older Persons Commission
- Planning Commission
- Police & Road Funding Technical Rev Cmte
- Retiree Health Care Trust - Board of Trustees
- Rochester Avon Recreation Authority
- Trailways Commission
- Water & Sewer Technical Review Committee
- Zoning / Sign Board of Appeals
-
-

INTERESTS/REASONS/QUALIFICATIONS

BOARDS/COMMISSIONS/COMMITTEES ON WHICH YOU HAVE SERVED (LIST MUNICIPALITIES AND DATES)

CDV Committee 1998-2006 ?
Water & Sewer 2007-2009
Building Authority 2008-2009

ELECTIVE OFFICES THAT YOU HAVE HELD NA

OTHER ORGANIZATIONS ROCHESTER Lions Club - VFW- AMERICAN LEGION

PERTINENT EDUCATION Master Public Administration

HOBBIES/INTERESTS Golf / Woodworking /

ADDITIONAL INFORMATION

Please send completed form to: City of Rochester Hills, Clerk's Office, 1000 Rochester Hills Drive, Rochester Hills, MI 48309 or fax to 248.656.4744
THIS INFORMATION WILL BE KEPT ON FILE IN THE MAYOR'S/CLERK'S OFFICES AND IS NOT CONFIDENTIAL.
QUESTIONNAIRES ARE REVIEWED BY THE MAYOR, CITY COUNCIL AND OTHER APPROPRIATE PERSONNEL AS VACANCIES OR OPENINGS OCCUR ON THE VARIOUS BOARDS, COMMISSIONS AND COMMITTEES.